

Flash Action Script

Ming Tang

Please replace the red color text with your own script

function \ assign to	Button	Frame in time line
play	on (release) { play(); }	play();
stop	on (release) { stop(); }	stop();
go to play	on (release) { gotoAndPlay(frame_number); }	None
go to stop at a	on (release) { gotoAndStop(frame_number); }	None
load external flash into Level	on (release) { loadMovieNum("*.swf", level_number); }	loadMovieNum("*.swf", 0);
Unload a flash from level	on (release) { unloadMovie(level_number); }	none
load a web or external file (pdf, dwg, htm) in a new window	on (release) { getURL(resume.pdf "_blank"); }	none
go to the next frame	on (release) { nextFrame(); }	none
go back to the previous frame	on (release) { prevFrame(); }	none